

# Curriculum Overview for Year 1/2

# Summer Term Cycle 1

<p><b>English</b></p> <p><u>Genres</u></p> <ul style="list-style-type: none"> <li>Scaredy Squirrel by Melanie Watt</li> <li>Lost and Found by Oliver Jeffers</li> <li>Christopher Columbus poem</li> </ul> <p><u>Reading</u></p> <ul style="list-style-type: none"> <li>Reading words with contracted forms</li> <li>Reading words of more than one syllable</li> <li>Respond speedily with correct sound to grapheme</li> <li>Making inferences and predictions</li> <li>Explain their understanding</li> <li>Read common exception words</li> <li>Build fluency in reading</li> </ul> <p><u>Writing</u></p> <ul style="list-style-type: none"> <li>Join words and clauses using 'and'</li> <li>Spell words with contracted forms</li> <li>Using possessive apostrophe</li> <li>Homophones and near homophones</li> <li>Writing poetry</li> <li>Writing about real events</li> <li>Proofreading</li> <li>Present and past tense</li> </ul>	<p><b>Art &amp; Design</b></p> <p>Art from different cultures (Native American Indian)          Use charcoal, pencil and pastel to create art          Use a viewfinder to focus on a specific part of an artefact before drawing it          Suggest how artists have used colour, pattern and shape          Create a piece of work in response to the work of another artist.          LS Lowry Seascapes          I can create moods in artwork          Describe what I see and give an opinion about the work of an artist          Ask questions about a piece of art Describe what I see and give an opinion about the work of an artist          Ask questions about a piece of art</p>	<p><b>Computing</b></p> <p>eSafety          Use technology respectfully          Know where to go for help if I am concerned          Know how technology is used in school and outside school          esafety          Use a computer safely          Keep personal information private          Programming (creating simple instructions)          Create a map and give instructions for a flying squirrel to follow.          Create a series of instructions          Plan a journey for a programmable toy.</p>	
<p><b>Mathematics</b></p> <p><u>Calculations</u>          Addition and subtraction          Division and multiplication</p> <p>Problem Solving and Efficient Methods</p> <p><u>Statistics</u>          Interpret and construct simple pictograms, tally charts, block diagrams and simple tables.</p> <p><u>Counting</u>          Count to and across 100, forwards and backwards,</p> <p><u>Geometry</u>          Position and direction</p> <p><u>Measurement</u>          Length and Height          Weight and volume          Time</p>	<p><b>Design &amp; Technology</b></p> <p>Making and testing boats          Use my own ideas to make something          Describe how something works          Make a product which moves          Make my model stronger          Explain to someone else how I want to make my product          Choose appropriate resources and tools          Think of an idea and plan what to do next          Choose tools and materials and explain why I have chosen them          Join materials and components in different ways          Explain what went well with my work          Measure materials to use in a model or structure</p>	<p><b>Geography</b></p> <p><u>Where I Live</u>          Explain some of the main things that are in hot and cold countries.          Use simple compass directions (north, south, east and west) and locational and directional language [for example, near and far, left and right], to describe the location of features and routes on a map          Describe a place outside Europe using geographical words          Say what I like and do not like about a different place          Explain some of the main things that are in hot and cold countries.</p>	
<p><b>Science</b></p> <p>Name a variety of common, wild and garden plants.          Name the petals, stem, leaf and root of a plant          Name the roots, trunk, branches and leaves of a tree.          Describe how seeds and bulbs grow into plants          Describe what seeds need in order to grow and stay healthy.          Name a variety of animals including fish, amphibians, reptiles, birds and mammals and sort them into these categories.          I can sort living and non-living things.          Explain the basic stages in a life cycle for animals including humans          Things that are living, dead and have never lived.</p>	<p><b>History</b></p> <p>Explain how some people have helped us to have better lives          Research the life of a famous person from the past using different sources of evidence. (Christopher Columbus)          Recount the life of someone famous from Britain who lived in the past. I can explain what they did earlier and what they did later (Sir Walter Scott).          Use books and internet to research.</p>	<p><b>PSHE</b></p> <p><b>Changes - new beginnings, reflection</b></p>	<p><b>Music</b></p> <p>Rhythmic patterns          Listen to 'Golden Afternoon' clip from Disney's Alice in Wonderland (Animated). Create and play own patterns of music that different plants/ flowers would make.)          Songs about the sea and sailing (sea shantys, skye boat song, We are Sailing)          Respond to different moods in music.</p>
		<p><b>Physical Education</b></p> <p>Athletics – preparation for sports day          Games – Making partner games          Dance – country dance</p>	<p><b>Religious Education</b></p> <p>Islam</p>

